# Voting: How it works, and why it doesn't 

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Fairfield U. Mathematics \& Computer Science Colloquium Election Day 2012

This talk is about fairness in voting systems.

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I'll discuss specifically the unfairness in our system of voting.

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I also will not discuss the electoral college.

This is a crazy overlay onto our basic voting system which makes everything slightly weirder.

I'm interested in the system at a much more fundamental level.

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Actually, voting is an insane idea when you think about it.

## Imagine a bunch of people disagree about something.

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This sounds sketchy.

Something that complicates everything:
Preferences of groups of people do not behave like preferences of individual people.

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This is the Condorcet paradox.
(Condorcet, 1743-1794)

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No person would ever say: "I like $A$ more than $B$, and $B$ more than $C$, and $C$ more than $A^{\prime \prime}$.

## Condorcet paradox

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Imagine an election with three candidates $A, B, C$.

No person would ever say: "I like $A$ more than $B$, and $B$ more than $C$, and $C$ more than $A^{\prime \prime}$.

Individual preferences are transitive.

But let's ask a group of people to rank their choices, and imagine they say:

| 15 | 11 | 13 |
| :---: | :---: | :---: |
| A | B | C |
| B | C | A |
| C | A | B |

But let's ask a group of people to rank their choices, and imagine they say:

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Sounds like there is no coherent will of the people.

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Basically, a winner-selection method should analyse the preferences, and choose a winner based on some relevant details of the set of preferences.

For a reasonably fair system:

- If the society actually has a uniform preference, the decision should reflect this.
- The decision should not depend on irrelevant details of the preferences.


## Let's vote!

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Obviously Boba Fett is the best. We'll vote for second best.

Here are the choices:


Here are the choices:


Bossk


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Bossk


## Zuckuss



Here are the choices:


Bossk


Zuckuss


4-LOM


Here are the choices:


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To make it interesting, let's rank our choices.

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Choose your \#1, \#2, etc. choice.

After we vote, we'll count up the votes and have our decision.

## Your ballot will look like this:



Vote on the tablets going around, or:

Connect to the "staecker" wi-fi network, and visit: http://staecker.local/vote

Once we have all the votes, we'll tally them in the obvious way.

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Even reasonable alternative systems will produce wildly different outcomes.

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Here comes 8 different winner selection methods for ranked ballots.

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All rankings except first place are ignored.

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Use this in a "lesser of evils" election.

## Borda count

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- a last place vote is worth 1 point


## Borda count

So if the candidates are $A, B, C$ and the votes are like this:

| 1 | 3 | 2 | 4 |
| :---: | :---: | :---: | :---: |
| A | B | C | A |
| B | C | A | C |
| C | A | B | B |

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$C$ wins.

## Instant runoff

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\begin{array}{cccc}
1 & 3 & 2 & 4 \\
\hline \mathrm{~A} & \mathrm{~B} & \mathrm{C} & \mathrm{~A} \\
\mathrm{~B} & \mathrm{C} & \mathrm{~A} & \mathrm{C} \\
\mathrm{C} & \mathrm{~A} & \mathrm{~B} & \mathrm{~B}
\end{array}
$$

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\mathrm{~B} & \mathrm{C} & \mathrm{~A} & \mathrm{C} \\
\mathrm{C} & \mathrm{~A} & \mathrm{~B} & \mathrm{~B}
\end{array}
$$

In the first round, we eliminate $C$.

Eliminating $C$ looks like:

$$
\begin{array}{cccc}
1 & 3 & 2 & 4 \\
\hline \mathrm{~A} & \mathrm{~B} & \mathrm{C} & \mathrm{~A} \\
\mathrm{~B} & \mathrm{C} & \mathrm{~A} & \mathrm{C} \\
\mathrm{C} & \mathrm{~A} & \mathrm{~B} & \mathrm{~B}
\end{array} \rightarrow \begin{array}{llll}
1 & 3 & 2 & 4 \\
\hline \mathrm{~A} & \mathrm{~B} & \mathrm{~A} & \mathrm{~A} \\
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\mathrm{~B} & \mathrm{~A} & \mathrm{~B} & \mathrm{~B}
\end{array}=\begin{array}{ll}
7 & 3 \\
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This method is used in Australia, Ireland, and a few local elections in US.

## IRV Variations

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Are these all equivalent? no

## Pairwise comparisons

Pit the candidates against each other one-on-one in all possible matchups

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Whoever wins the most of these wins the election.

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But a person with $x \%$ support will win the election with probability $x \%$, which doesn't sound too bad.

## A little digression

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Voting was not viewed as an important component of democracy.

A true government "of the people" should be made up of ordinary people, chosen at random.

## Results!

Let's see the results of our election.

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Moral of the story:

Different reasonable voting methods produce different outcomes.

## Fairness

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Hopefully we can come up with some basic principles for fairness, and choose a system which satisfies them all.

I've got 3 basic categories for fairness:

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Let's talk some specific ways to measure these kinds of fairness.

## Preferences-based fairness

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These are an attempt to define specifically the idea that the winner should be preferred over the losers

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In the Borda count, $A$ gets 15 and $B$ gets 19 .
Here, $A$ is ranked first by a majority, but $B$ wins in the Borda count.

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This is also a very reasonable fairness criterion.

## Twiddle-Dee \& Twiddle-Dum

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| ---: | ---: |
| Gore | $2,912,253$ |
| Nader | 97,488 |
| Others | 40,579 |


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| Nader | 97,488 |

Nader is typically described as "far left" on most issues, and it's fair to say most of his voters would have preferred Gore over Bush.

So if there had been preferences recorded at the ballot, they might've looked like this:

| $2,912,790$ | $2,912,253$ | 97,488 |
| :---: | :---: | :---: |
| B | G | N |
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## Decisions-based fairness

Let's discuss two criteria related to decision-making.

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We'll formalize the idea that if someone switches their vote, the election outcome should change "appropriately"

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This is satisfied by plurality and Borda count, so they seem pretty fair.

## Irrelevant Alternatives

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In a fair system, this kind of change should not affect the election results.

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Bush is the plurality winner.
Now if the $N G B$ voters change to $G N B$, this is an irrelevant alternative.
But this will cause Gore to become the winner.
So the plurality system does not satisfy the irrelevant alternatives criterion.

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If your system is not strategy-proof, the voters need to think carefully about voting "tactically", rather than voting their true preferences.

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The Nader voters would have a better outcome if they'd voted for Gore.

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The Nader voters would have a better outcome if they'd voted for Gore.

Their honesty caused Bush to win, which was their last choice.

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This makes politicians always claim that they're winning.

This makes the two parties indestructible.

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This is true in our world with very few exceptions. (Canada, UK)

## Criteria summary

This can all be worked out:

|  | Maj. | Cond. | Mono. | IA | Strategy-proof |
| ---: | :---: | :---: | :---: | :---: | :---: |
| Plurality/ Anti-plurality | $\checkmark$ | $\times$ | $\checkmark$ | $\times$ | $\times$ |
| Borda | $\times$ | $\times$ | $\checkmark$ | $\times$ | $\times$ |
| Instant runoff / Coombs | $\checkmark$ | $\times$ | $\times$ | $\times$ | $\times$ |
| Baldwin | $\checkmark$ | $\checkmark$ | $\times$ | $\times$ | $\times$ |
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Pairwise Comparison and Random dictator look pretty good!
Of course there are other criteria, so this is not the definitive table.
And one can discuss the degree of failure on various criteria.

## The bad news

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There are two classic "impossibility theorems" which show that no system can obey all of these.

## Arrow's theorem

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Remember 30 minutes ago:

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We want a voting system such that:

- If the people actually have a uniform preference, the decision should reflect this.
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This is impossible.

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Imagine the election:

$$
\begin{array}{ccc}
1 & 1 & 1 \\
\hline \mathrm{~A} & \mathrm{~B} & \mathrm{C} \\
\mathrm{~B} & \mathrm{C} & \mathrm{~A} \\
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All the votes are symmetric- let's imagine that $A$ is chosen as the winner.

| 1 | 1 | 1 |
| :---: | :---: | :---: |
| A | B | C |
| B | C | A |
| C | A | B |

$A$ wins.

| 1 | 1 | 1 |
| :---: | :---: | :---: |
| A | B | C |
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$A$ wins.
Now if $B C A$ changes to $C B A$, this is an irrelvant alternative.

| 1 | 1 | 1 |
| :--- | :--- | :--- |
| A | B | C |
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$A$ wins.
Now if BCA changes to $C B A$, this is an irrelvant alternative. Since our system obeys the irrelevant alternatives criterion, $A$ will still win in:

$$
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But now $C$ is a Condorcet winner, so $C$ must win because our system obeys the Condorcet criterion.

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## The Gibbard-Satterthwaite theorem

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The first two are obviously unreasonable for real voting systems, so the summary is:

No reasonable voting system is strategy-proof.

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They are mathematically unavoidable.

## So what should we do?

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We shouldn't abandon voting.

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It's not. It's caused by our use of the plurality system.

Will Democratic and Republican politicians ever seriously consider dismantling the plurality system?

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Picture from User:Durova at Wikimedia Commons, CC-BY-SA

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Picture from Joel Telling at Flickr, CC-BY-SA

The end!

Read Wikipedia "Voting system" for lots more info and references.
http://faculty.fairfield.edu/cstaecker for these slides

